Object Constraint Language (OCL)	
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ComputerScience 1	
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	1
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(apologies in advance for this)	
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In 1996, OMG requested proposals on Object Analysis and Design.	
<ul> <li>In 1997, IBM and ObjecTime jointly submitted a proposal, which included the OCL.</li> </ul>	
<ul> <li>After merging parts from both companies, the OCL was placed into what is now the UML 1.1 specification.</li> </ul>	
OCL was developed by Jos Warmer as a language for business modelling within IBM.	
It is derived from the Syntropy method of Steve Cook and John Daniels (early 1990's OO design and analysis	
method).	
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### What is it?

- A language for specifying constraints on objects in the UML.
- Specifies conditions that must hold for the system being





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### Why?

- UML isn't refined enough to describe all relevant aspects of a specification.
- Natural language was used, which led to ambiguities.
- Formal languages were developed, but very mathematical (so not easy to use etc)
  \_ In comes OCL, to fill the gaps.....





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# What is it? (2)

- · From the OCL specification:

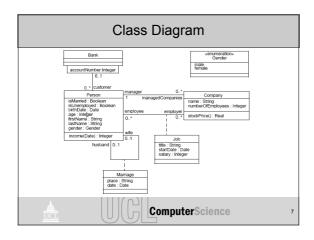
  - "OCL is a pure specification! anguage; therefore, an OCL expression is guaranteed to be without side effect. When an OCL expression is evaluated, it simply returns a value. It cannot change anything in the model."

    "This means that the state of the system will never change because of the evaluation of an OCL expression, even though an OCL expression can be used to specify a state change (e.g., in a post-condition)."
  - "OCL is *not* a programming language; therefore, it is not possible to write program logic or flow control in OCL."





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### Where can OCL be used?

- · As a query language
- To specify invariants on classes and types in the class
- To specify type invariant for Stereotypes
- To describe pre and post conditions on Operations and Methods
- To describe Guards
- · To specify target (sets) for messages and actions
- To specify constraints on operations
- To specify derivation rules for attributes for any expression over a UML model.



# As a query language

 OCL can be used to indicate the result of a query operation, using the following syntax:

context Typename::operationName(param1 : Type1, ... ): ReturnType **body**: -- some expression

· For example:

 $context\ Person::getCurrentSpouse(): Person$ 

pre: self.isMarried = true body: self.mariages->select( m | m.ended = false ).spouse



# Specifying Invariants

- The OCL expression can be part of an Invariant which is a Constraint stereotyped as an «invariant»
- For example (in context of type "Company"): self.numberOfEmployees > 50
- Specifies the invariant that the number of employees in the Company must be greater than 50
- With a little more detail:

 $context \ c : Company \ inv \ enough Employees:$  $c.number Of Employees \geq 50 \\$ 





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### **Pre/Post Conditions**

- Used to specify pre-conditions or post-conditions associated with an operation.
- · For example:

 $\boldsymbol{context}\ Typename::operationName(param1:Type1,\,...\,):\ ReturnType$ **pre** parameterOk: param1 > ... post resultOk : result =





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11

### Guards

 A guard is a Boolean condition that may or may not validate the triggering of an event occurrence. For example:

 $context\ ExpressionInOcl inv: not\ self.guard.transition.getStateMachine().context.oclIsUndefined() and self.guard.transition.getStateMachine().context.oclIsKindOf(Classifier) implies contextualClassifier = self.guard.transition.getStateMachine().context.oclAsType(Classifier) exelf.guard.transition.getStateMachine().context.oclAsType(Classifier) exelf.guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMachine().guard.transition.getStateMac$ 

 $and \\ self.body Expression.type.name = `Boolean'$ 





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# Messages To specify that communication has taken place, the has Sent ('^') operator is used. • For example: context Subject::hasChanged() post: observer^update(12, 14)

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### More Features

- Collections
  - There is rarely a model where you don't need to express collections
  - select() and reject() operations used to define new collections from existing ones
  - Example of select():
  - context Company inv:
    self.employee->select(age > 50)->notEmpty()

    This specifies that the set of employees over the age of 50 is not
  - empty.

     Example of reject():
  - - context Company inv:
  - self.employee->reject( isMarried )->isEmpty()
  - This specifies that the set of employees not married is empty.





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# **Broken Constraints**

- OCL can be used to check object states in a system
  - manually by hand
  - Use an OCL parser tool (various ones available)
- If an Object breaks a given constraint, an error in the implementation (or specification) has been found.
- OCL doesn't specify how to fix the problem (not it's job)





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5

# OCL helps to specify an OO design Precise and unambiguous specifications Constraints on all types of objects and expressions Pre/Post conditions Set operations A formal language No ambiguity Industry Standards ComputerScience 16